

AQHA RANCH RIDING - Pattern 5

SHOW:

CLASS:

Youth

DATE:

5/2/21

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Too slow (per gait)
- Break of gait at walk or trot for two (2) strides or less

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins (per maneuver)
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Out of lead or cross-cantering more than two (2) strides when changing leads
- Trotting more than three (3) strides when making a simple lead change
- Severe or disturbance of any obstacle

5 Point Penalties:

- Blatant disobedience (kick, bite, buck, rear, etc.) for each refusal

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly:

- Eliminates maneuver
- Incomplete maneuver
- Use of two hands (except junior and level 1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the tow-rein).

Disqualification (DQ):

- Illegal equipment including hoof black, braided or banded manes, or tall extensions
- Willful Abuse
- Major disobedience or schooling
- Lameness

W/O	#	MANEUVER SCORES														10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																	
Maneuver Description		W	WO's	T	RL	Ex T	T	LL	CL	Ex L (RL)	Collect	T	W	S&B	360 each way				
Maneuver		1	2	3	4	5	6	7	8	9	10	11	12	13	14				
	821					-3									OP				70 1/2

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

AQHA RANCH RIDING - Pattern 5

SHOW:

CLASS:

Amateur

DATE: *5/2/21*

- 1 Point Penalties:**
- Over-bridled (per maneuver)
 - Out of frame (per maneuver)
 - Too slow (per gait)
 - Break of gait at walk or trot for two (2) strides or less
- 3 Point Penalties:**
- Wrong lead or out of lead
 - Draped reins (per maneuver)
 - Break of gait at lope
 - Break of gait at walk or trot for more than two (2) strides
 - Out of lead or cross-cantering more than two (2) strides when changing leads
 - Trotting more than three (3) strides when making a simple lead change
 - Severe or disturbance of any obstacle
- 5 Point Penalties:**
- Blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- 10 Point Penalty:**
- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)
- Off-Pattern (OP): Cannot place above others who complete pattern correctly:**
- Eliminates maneuver
 - Incomplete maneuver
 - Use of two hands (except junior and level 1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the tow-rein).
- Disqualification (DO):**
- Illegal equipment including hoof black, braided or banded manes, or tail extensions
 - Willful Abuse
 - Major disobedience or schooling
 - Lameness

W/O		#	MANEUVER SCORES														10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																				
Maneuver Description		W	WO's	T	RL	Ex T	T	LL	CL	Ex L (RL)	Collect	T	W	S&B	360 each way					
Maneuver		1	2	3	4	5	6	7	8	9	10	11	12	13	14					
1	214					-1														
		PENALTY																		
		MANEUV.	+1/2	+1/2	+1/2	0	+1/2	+1/2	0	+1	+1/2	+1/2	+1/2	+1	0	+1			76	
2	828																			
		PENALTY																		
		MANEUV.	+1/2	0	0	+1/2	+1/2	+1/2	+1/2	0	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2			75 1/2	
3	829								-3	-3			OP							
		PENALTY																		
		MANEUV.	+1/2	0	0	0	+1	+1/2	0	-1/2	-1/2	-1/2	0	-1/2	0	0			61 1/2	
4																				
		PENALTY																		
		MANEUV.																		

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

AQHA RANCH RIDING - Pattern 5

SHOW:

CLASS:

Jackpot

DATE:

5/2/21

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Too slow (per gait)
- Break of gait at walk or trot for two (2) strides or less

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins (per maneuver)
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Out of lead or cross-cantoring more than two (2) strides when changing leads
- Trotting more than three (3) strides when making a simple lead change
- Severe or disturbance of any obstacle

5 Point Penalties:

- Blatant disobedience (kick, bite, buck, rear, etc.) for each refusal

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly:

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Disqualification (DO):

- Illegal equipment including hoof black, braided or banded manes, or tail extensions
- Willful Abuse
- Major disobedience or schooling
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W/O	#	MANEUVER SCORES														10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN	
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																		
Maneuver Description		W	WO's	T	RL	Ex T	T	LL	CL	Ex L (RL)	Collect	T	W	S&B	360 each way					
Maneuver		1	2	3	4	5	6	7	8	9	10	11	12	13	14					
1	214					-1												1	75	
		PENALTY																		
		MANEUV	+1	+1/2	+1/2	0	+1	+1/2	+1/2	0	+1/2	0	+1/2	+1/2	0	+1/2				
2	829																		72 1/2	
		PENALTY																		
		MANEUV	+1/2	+1/2	0	0	+1	0	0	0	+1/2	0	0	+1/2	0	-1/2				
3	821					-3										OP		3	67 1/2	
		PENALTY																		
		MANEUV	0	0	+1/2	-1/2	+1/2	+1/2	+1/2	0	+1/2	+1/2	+1/2	0	0	-1/2				
4	828																		72	
		PENALTY																		
		MANEUV	0	-1/2	+1/2	0	+1/2	+1/2	+1/2	+1/2	+1/2	0	-1/2	0	0	0				
		PENALTY																		
		MANEUV																		
		PENALTY																		
		MANEUV																		

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE: 